

# **BLIND CHOICE**

## **Contents of Games**

- 1 Board game**
- 1 Bag**
- 1 Die**
- 1 Black super eliminator marble**
- 8 White eliminator marbles**
- 25 Blue marbles**
- 25 Green marbles**
- 25 Yellow marbles**
- 25 Red marbles**

## **RULES**

- 1. Blind choice can be played by 2 to 4 players.**
- 2. The game is played clockwise.**
- 3. All Marbles are kept in the bag until they are picked.**
- 4. Players are not allowed to look into the bag when they pick marbles.**
- 5. After a player rolls the die, picks their marbles and finishes their turn they must immediately pass the die and bag to the next player.**
- 6. When a player picks marbles from the bag they must show how many they picked. When you pick marbles out of the bag and you pick too many you must put them back and pick again.**
- 7. Each player rolls the die to see who goes first. Highest number goes first. That player picks the number of marbles indicated by the die. If the player picks more than one color they may choose the color they wish to be. That color on the board will be placed in front of them. The other players will play the colors that are in front of them.**

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8. Each player rolls the die when it is their turn. The number they roll is the amount of marbles they pick from the bag. They must then place each marble on its own color. If a player picks a white marble they will roll the dice again. The number on the dice is the amount of marbles they will take from each opponent and place back in the bag.
  9. If a player picks a black marble then all their opponents marbles are taken from the board and placed in the bag. The player also has the option of not playing the black marble; They can place it back in the bag to be played later in the game. Once a white marble or the black has been played on the board it cannot be used again.
  10. Each colored section of the board has two spots for the white marbles. After these two spots are filled a player will use any additional white marble as a wild marble to use as one of his colored marbles. The white wild marble can only be taken off the board by the black marble. When you use the white marble as a wild marble it is still an eliminator marble so you roll the die to see how many of your opponents marbles to remove.
  11. When a player removes their own marbles because of an eliminator marbles they must show how many marbles they picked up before putting them back in the bag.
  12. If a player picks more than one white and/or black marble they can only use one and must place the remainder back in the bag.
  13. If a player picks a white marble and/or a black marble and there are no opponents marbles on the board then the white and/or black marble must be placed back in the bag.
  14. If a white marble is played and your opponent has less marbles than the number shown on the die you can only take the marbles your opponent has on the board.
  15. Every time a player rolls a number one they get another turn. This rule does not apply to white marbles.

- 16. If just two or three people are playing then you only use two or three colors plus all the white and black marbles.**
- 17. If you roll a number one during the game and you pick the black marble you automatically win the game.**
- 18. The player who fills the board with their colored marbles first wins!  
In case of a tie the players roll the die and the highest number wins.**